

The organization of group collaboration

Business & Project Design work

Ideas for Types of PLAST Team Work

- I. Ongoing learning/exploration
- II. Design Projects with a goal
- III. Commitment to Providing a service

Ongoing Learning/Exploration work

- I. Transformations
- II. Environmental forces
- III. Transformation Pattern variables

Business Call or Video Meeting

- 1) Online Notepad for Agenda & links
- 2) Business Format a, b or c
- 3) Record keeping

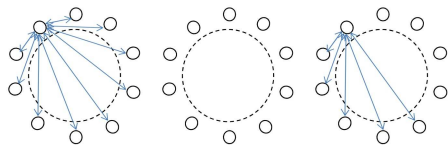
Design Projects

- a) From Environ Forces Study
- b) From Suggestions
- c) For all to work on connecting with

A Template for Natural Pattern Writing

Name type	Problem Boundaries & Scales	Forces Resilience & Animation
Image	Context – Arrangements of : <ul style="list-style-type: none"> • Centers • Roles & • Stages & • Movements 	
Simplifying Relationships	Object Domain & engagement	Solution Learning process
Links	Results, Tracking, & Adjustments Anticipated Open questions	

Design Team Meetings



Work individually, Meet as a group

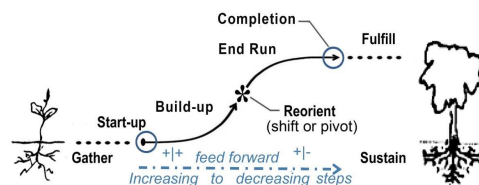
Design Team

- 1) Work as a commons,
- 2) Specialization that works together
- 3) Each filling in to balance the whole
- 4) Co-creation by independent efforts
- 5) Allows flocking and Exploration

Types of Collaboration

- I. Ongoing learning/exploration
- II. Design Projects with set goals
- III. Commitments Provide a Service

Design Collaboration Work Cycle Design Pattern



Like a cycle of stages in education

1st round

- Orientation - Review & Exploration
- Inspiration - Explore a vision
- Sorting - Triage and Coordination
- Assembly - Connecting and Filling
- Presentation
- Assessment – Reorientation

2nd round

- Orientation - Review & Exploration
- Inspiration - Explore a vision
- Sorting - Triage and Coordination
- Assembly - Connecting and Filling
- Presentation
- Assessment – Reorientation



Internal - External – Special – Whole